Enhancing Revenue through Entertainment



Attractions and Parks: Enhancing Revenue Ideas for Everyone, **BIG** or **small**

Rachel Rotella

General Manager







Enhancing Revenue through Entertainment Enhancing Revenue ideas for Everyone, BIG or Small

Key Points

- -Ideas for creating entertainment within your organization to enhance revenue
- -Ideas for employee involvement within your organization that can lead to enhanced revenue



Enhancing Revenue through Entertainment Enhancing Revenue ideas for Everyone, BIG or Small

- Create your own "BUZZ" about your attraction, create ENTERTAINMENT!
- Get your local community & tourists engaged in your brand through special events.
- Make your attraction fresh on the tourists & locals mind or your competitors will.



Creating entertainment could lead to FREE media exposure & in return increase revenue!

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Ripley's Bug Fest 2013





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Creative special events are great for small attractions brand recognition and driving admits to your door.





More entertainment...more revenue!



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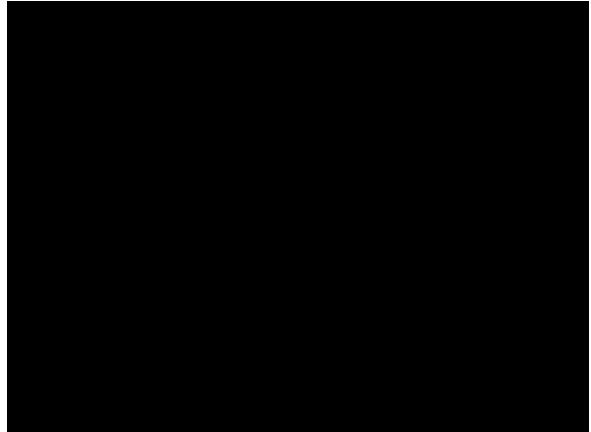
Enhancing Revenue through Entertainment Creating a FUN Environment Can PAY!

- Developing a Fun and entertaining work environment creates employee investment into your organization.
- Employees are more likely to push revenue when they are able to have fun while doing so.
- Teach your staff to be entertainers!

Examples: Staff dances, allow staff to play/wear merchandise, guest interaction



Enhancing Revenue through Entertainment Creating a FUN Environment Can PAY!



Seabreeze, Rochester, NY



Enhancing Revenue through Entertainment Creating a FUN Environment Can PAY!

- The Small stuff counts! Small things such as employee dress up days, birthday celebrations, music selection, ect. make a BIG difference.
- When employees feel appreciated and engaged they reflect their satisfaction on our guests.
- Guest Satisfaction= More spending & repeat visits. Long-term effects are PRICELESS!



Food & Beverage and Retail: Enhancing Revenue Ideas for Everyone, **BIG** or **small**

Adrea Gibbs Artistic Director







Lines, Lines, Lines



The use of diversionary tactics: CREATE FUN!

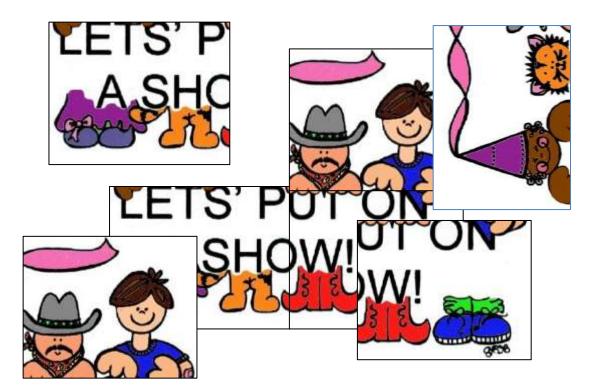


What to do? Take a cue from television

- Know your audience-Engage your audience
- Individual challenge?
- Group challenge?
- Something that will entertain everyone waiting



Product Scramble





Product Scramble

- 1) Cut the front of a box into 16 even rectangles (you can do fewer for kids and/or use an unusually shaped box if you have one for more of a challenge) and stack them face down in random order.
- 2) When the clock starts, player may begin turning over pieces.
- 3) To complete the game, player must assemble the pieces to recreate the original cereal box within the 60-second time limit.

REQUIRED ITEMS: 1 product box top



The Unicorn



The Unicorn

- 1) When the clock starts, player may begin using 1 hand to stack snack cakes 1 at a time on the forehead.
- 2) If a cake or cakes fall, player may use the same hand to restack them.
- 3) To complete the game, player must stack 7 snack cakes 1 atop the other on the forehead within the 60-second time limit so the freestanding structure stays that way for 3 seconds.

REQUIRED ITEMS: 7 chocolate snack cakes





Mega Bubbles



15 feet/4/5 meters



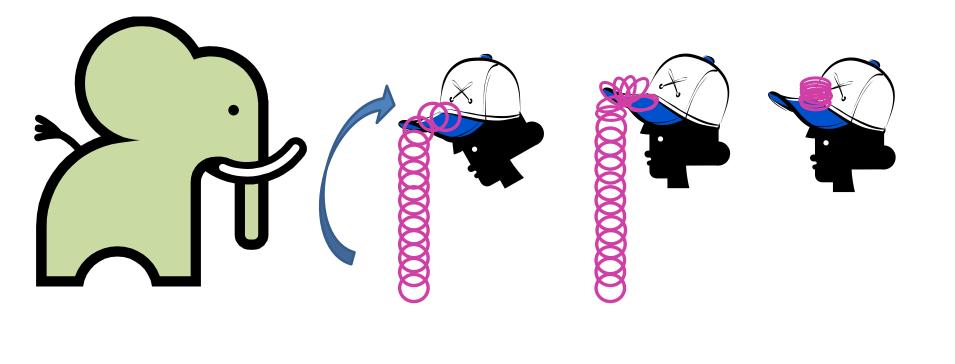


- 1) When the clock starts, player may grab bubble wand and begin blowing bubbles from behind start line, 15' from hoop.
- 2) Player may only use breath to propel bubble.
- 3) Player may not touch the end hoop.
- 4) To complete the game, an un-popped bubble must be created behind the foul line, then blown through the end hoop within the 60-second time limit.

REQUIRED ITEMS: 1 hoop, 1 bottle of bubbles, start line



Elephant's Trunk





Elephant's Trunk

1) Put on the headband.

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- 2) Place 5 coils of the spring toy over and behind the headband so they rest between the headband and forehead.
- 3) Prior to game start, the body of the spring toy should be hanging in front of player's face.
- 4) When the clock starts, player may move head and body in attempt to get the spring toy in the stacked position on his/her forehead.
- 5) To complete the game, player must flip the spring toy into the stacked position on his/her forehead, where it must remain for 3 seconds.

REQUIRED ITEMS: headband, spring toy

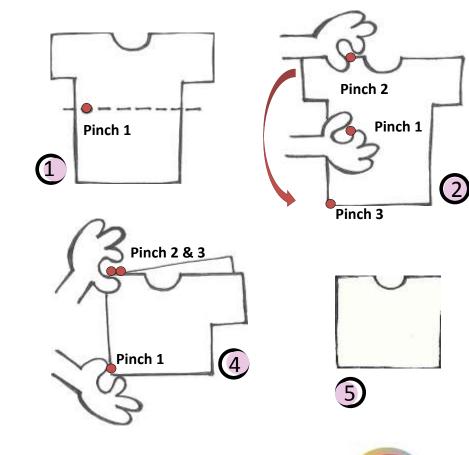


Minute to Win It Game Show Network

http://www.nbc.com/minute-to-win-it/how-to/



Something fun – How to Fold a T-Shirt in 5 Seconds

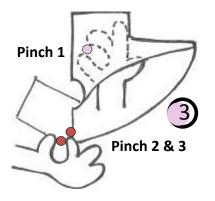


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- 1) Lay T-shirt out flat. Find middle of shirt. Make PINCH 1 so it aligns with mid-point at shoulder.
- 2) Make Pinch 2 at top of shirt between shoulder seam and collar.
- Bring Pinch 2 underneath hand holding Pinch 1, meet at bottom corner of shirt and grab to create Pinch 3. Pinch 2 & 3 are now together.
- 4) Holding onto Pinch 1 and Pinch 2 & 3, shake shirt out
- 5) Flip sleeves under to finish.

Something fun – How to Fold a T-Shirt in 5 Seconds

http://www.youtube.com/watch?v=An0mFZ3 enhM

http://www.youtube.com/watch?v=BAxhr0j0t hY



Games Department: Enhancing Revenue Ideas for Everyone, BIG or small

Eric Meixler

Games Manager







Stimulating the Senses

- Everything can be entertainment
- Making memories
- Creativity is key!



Passive Ideas

- Music
 - Enhancing merchandise



- Targeting specific audiences
 - Children Game
 - Intense Ride
 - Italian Food Stand



Passive Ideas

Displays

 Overflowing
 merchandise

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Passive Ideas

• Lighting – LEDs



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Active Ideas

Soft Barking

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- Playing with prizes
- Playing the game

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- Wearing merchandise



Entertainment Department: Enhancing Revenue Ideas for Everyone, **BIG** or **small**

Cindy Altland Director of Entertainment







- Collaboration between departments is the first step:
 - Where does revenue need a boost?
 - What are guest satisfaction scores or comments and complaints saying?
 - Show & Tell: What programs/promotions can be enhanced to elevate the experience?



- We can help create new opportunities for revenue generation:
 - Roving photographers/strolling performers

IMAGINE

- Vendors at shows and retail tie-ins
- Exclusive experiences
- Special programming

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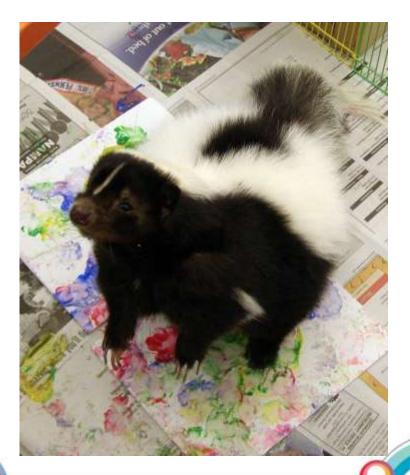




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We can draw crowds to games, food, & retail locations.

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- We can help distract guests in long queue lines:
 - Identify locations and need times
 - Deploy live entertainment to "hot spots"
 - Install TV monitors with fun and interesting content







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We can assist with employee training to assist in attracting guests to specific locations:

> Banter Juggling Playing a Role

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Human Resource Management: Enhancing Revenue Ideas for Everyone, **BIG** or **small**

Shaun McKeogh

Director Human Resources & Training









Recruitment

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Get It Right From The Start!

- ATTRACT the right people
- SELECT the right people
- Consider ASSESSMENT
 CENTER ACTIVITIES



Leadership Training

- COACHING to
 establish the right
 environment
- TRIGGERS

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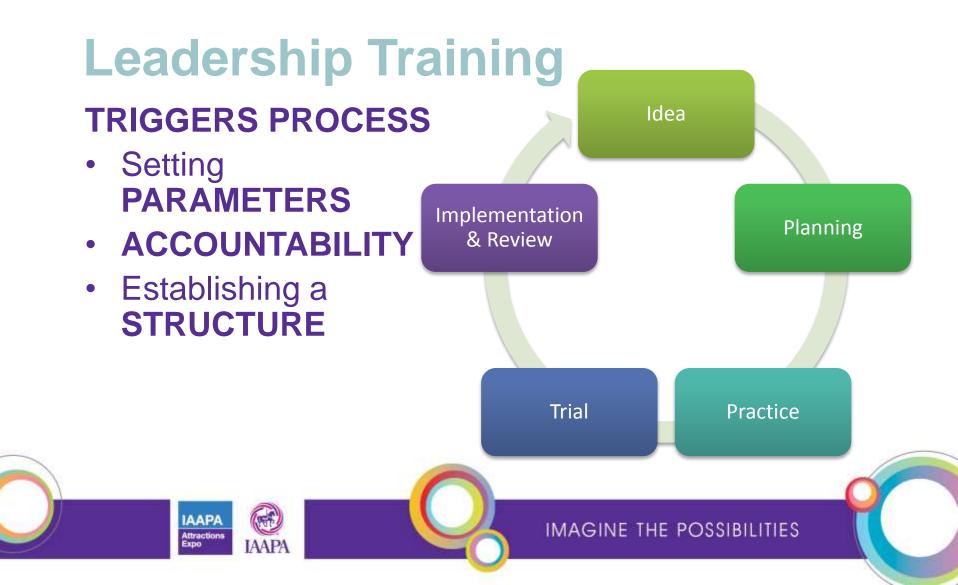


Triggers

 'visual, verbal or incident related cues that trigger a predetermined response from Team Members that contribute towards creating a vibrant, interactive, fun & electric atmosphere.'







Leadership Training

TOOLS

- Planning template
- Props/resources





Human Resource Contribution MANAGEMENT Concernments to the World of Leisure Time

Leadership Training

COACHING

- CONFIDENCE to coach
- PRACTICE
- STRUCTURE

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Creating The Right Culture

- An **INFECTIOUS** environment
- A POSITIVE
 environment
- Business PARTNERS

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- ENCOURAGE contribution of ideas
- RECOGNITION

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Thanks for joining us!

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Enhancing Revenue Through Entertainment

Shaun McKeough Rachel Rotella Cindy Altland Eric Meixler Adrea Gibbs smckeogh@profungroup.com cruz@ripleys.com CAltland@hersheypa.com eric@canobielake.com an.alriginal@gmail.com

